# VICHENG ZHANG

# EDUCATION

| Ph.D candidate in Electrical Engineering   University of California, Riverside<br>M.S. in Computer Engineering   University of California, Irvine<br>B.S. in Electrical Engineering and Automation   Sichuan University | 09/2021 - present<br>09/2018 - 06/2021<br>09/2014 - 06/2018 |
|---|---|
| WORK EXPERIENCE   |   |
| Associate Instructor   University of California, Riverside  | 06/2024 - 09/2024   |
|   |   |
| Research Intern   Pacific Northwest National Laboratory   | 06/2023 - 09/2023   |
| Research on micro-architecture security in multi-GPU systems (NVLink)   |   |
| Associate Instructor   University of California, Riverside<br>Lecturing for upper-division undergraduate class CS 153 - Design of Operating Systems<br>Research Intern   Pacific Northwest National Laboratory          |   |

# RESEARCH AREA

#### Hardware Security; AR/VR System; Multi-GPU System; System Security

8 peer-reviewed papers (6 papers as the 1st author), 4 papers in submission, 5 talks, 1 poster, 4 media coverages, 6 mentored students (Major publications: USENIX Security (3), SC, DSN, SEED, FPGA, TIFS, ISMAR)

# TECHNICAL SKILLS

**Programming Languages & Software:** C++, Python, CUDA, TensorFlow, MATLAB, PyTorch, Verilog, Xilinx Vivado, Unity, Unreal Engine

**Selected Courses:** Autonomous Cyber-Physical Systems (A+), GPU Architecture & Parallel Programming (A), Advanced Operating Systems (A), Pattern Recognition (A), Advanced Computer Vision (A), Advanced System Security (A), Machine Learning & Artificial Intelligence (A)

# SELECTED PROJECTS (GOOGLE SCHOLAR)

 Research Assistant | University of California, Riverside, Riverside, CA
 09/2021 - present

 Acoustic Injection Attacks Targeting IMU Sensors in AR/VR Systems (Under review in Oakland'25)

- Revealed the vulnerability of accelerometers and gyroscopes to resonant frequencies, allowing attackers to manipulate IMU outputs and mislead AR/VR user experiences.
- Demonstrated acoustic injection attacks that target IMU sensors in AR/VR systems, significantly impacting SLAM performance and device accuracy.

#### Attacking Linux File System via System Call Syncfs (Preprint under review in Oakland'25)

- Reverse-engineered the system call *syncfs* and identified how it leaks victim's I/O operations.
- Conducted fingerprinting attacks that classify websites, videos, and apps accessed by the victim, achieving high accuracy in both closed and open-world scenarios on Linux and Android.

Attacking NVIDIA GPUs using RFM Rowhammer Mitigation (Invited for major revision in Usenix Security'25)

- Reverse-engineered the RFM operation and identified opportunities for timing leakage.
- Demonstrated a series of RFM leakage-based covert channel and side-channel attacks on NVIDIA GPUs.

Shared State Attacks in Multi-User Augmented Reality Applications (Usenix Security'24, SafeAR'24)

- Demonstrated a series of innovative and robust attacks on multiple AR frameworks with shared states, focusing on three publicly accessible frameworks from Meta and Google.
- Proposed several potential mitigation strategies that help enhance the security of multi-user AR applications.

#### AR/VR Typing Inference using Head Motion Tracking (Usenix Security'23)

- Developed a system named **TyPose** that autonomously deduces words and characters typed by users from their head motion sensor data.
- Collected tens of user traces depicting AR/VR typing behavior and conducted a thorough evaluation of our attack on these traces, achieving a high level of accuracy.

Side-Channel Attacks on AR/VR Systems via Rendering Performance Counters (Usenix Security'23)

- Introduced a taxonomy outlining potential targets and sources of leakage for software-based side-channel attacks on AR/VR systems.
- Demonstrated five end-to-end side-channel attacks across three distinct AR/VR-specific attack scenarios, achieving a high degree of accuracy.

#### Research Intern | Pacific Northwest National Laboratory, Richland, WA06/2023 - 09/2023

- Covert and Side-Channel Attacks on NVIDIA's NVLink (SEED'24, under review in ISCA'25)
- Reverse-engineered timing and performance counters of NVIDIA Multi-GPU's NVLink interconnect.
- Performed covert and side-channel attacks on the NVIDIA DGX system and Google Compute Platform.

Accuracy-Constrained Efficiency Optimization for Detecting Drainage Crossing (SC Workshop'23)

- Demonstrated the efficacy of resource-aware Neural Architecture Search (NAS) in refining the hyperparameters of SPP-Net, leading to significant enhancements in inference efficiency.
- Performed comprehensive profiling of the drainage crossing detection models on GPU systems, pinpointing the performance bottlenecks unique to single GPU configurations.

#### **Research Assistant** | University of California, Irvine, Irvine, CA 08/2018 - 06/2021 Remote Side-Channel Attack on FPGA to Steal Neural Network Structure (IEEE TIFS'21, FPGA'21)

- Developed a novel ring oscillator (RO)-based remote power attack on FPGAs to steal machine learning models.
- Employed a range of classifiers to effectively recover the hyperparameters of the victim model from sidechannel leakages.

#### DNN Model Stealing Attack via GPU Context-Switching Side-Channel (DSN'20)

- Developed a novel GPU side-channel based on context-switching penalties.
- Implemented LSTM-based inference models to identify the structural secrets of a group of CNN models.

# PRESENTATIONS AND TALKS

- "Beyond the Bridge: Contention-Based Covert and Side Channel Attacks on Multi-GPU Interconnect" at IEEE SEED 2024, Orlando, Florida, USA, May, 2024
- "Accuracy-Constrained Efficiency Optimization and GPU Profiling of CNN Inference for Detecting Drainage Crossing Locations" at SC'23 Workshop, Denver, CO, USA, November, 2023
- "It's all in your head(set): side-channel attacks on augmented reality systems" at USENIX Security'23, Anaheim, CA, USA, August, 2023
- "Poster: Stealing Neural Network Structure through Remote FPGA Side-channel Analysis" at FPGA'21, virtual, February 2021
- "Leaky DNN: Stealing Deep-Learning Model Secret with GPU Context-Switching Side-Channel" at DSN'20, virtual, June 2020

# MEDIA COVERAGE

Side channel attacks on AR/VR headset via rendering performance counters

- Reported by UCR News, ZME Science, Tech Xplore, Analytics Insight, Gillett News, 2023
- AR/VR keylogging from user head motions
- Reported by UCR News, Fagen Wasanni, Analytics Insight, Game Is Hard, Knowridge, Inside, 2023

### **TEACHING EXPERIENCE**

| <ul> <li>Associate Instructor at University of California, Riverside</li> <li>Design of Operating Systems (CS 153) – Syllabus</li> </ul> | Summer 2024 |
|--|-------------|
| Teaching Assistant at University of California, Irvine   |             |
| Organization of Digital Computers (EECS 112)   | Spring 2021 |
| Next Generation Search Systems (CS 125)  | Winter 2021 |
| • Object Oriented System & Programming (EECS 40)   | Fall 2020   |
| • System Software (EECS 111)   | Spring 2020 |
| Continuous-Time Signals and Systems (EEC S150)   | Winter 2019 |
| Honors and Awards  |             |
| <ul> <li>International Peer Educator Training Program Certification (IPTPC) Level 1</li> </ul>   | 2023        |
| • Student Travel Grant for IEEE Symposium on Security and Privacy  | 2021,2022   |
| • Student Travel Grant for ACM Conference on Computer and Communications Security  | 2021        |

2021

2021

2014-2018

- Student Travel Grant for ACM Conference on Computer and Communications Security
- Student Travel Grant for USENIX Security Symposium
- Dean's Distinguished Fellowship Award (UC Riverside)
- Sichuan University Scholarship (China)